**The Mindful DJ**

ITSMAP-01 Synopsis

**Group 02**

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# Vision

*Vision: What do you want to achieve! (What you hope to get out of working on this task)*

# Context (Rich picture)

Imagine that you are throwing a big party for all your friends. Everybody is having a nice time; the atmosphere is great and smooth tones are filling the room from your sweet B&O stereo. Still, you simply cannot relax! Why? Because every single time a song is over, someone wants to pick the next song and hooks up their phone to your audio system. Your ears are crying as the gilded mini-jack plug enters one smartphone after the other – without the volume being turned down at all.

Not only is the noise terrible, but the songs being changed constantly is pretty annoying for everybody. This is where the ‘Mindful DJ’ can help you out!

The app

# Early Design Overview

* *Suggested component model or diagram of what major components your app will have and how they should communicate*
* *What will be the main risks in your proposed app and design*
* *Other considerations that can help you, like e simple time schedule*